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Resumo:

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Community card poker game

Omaha hold 'em A showdown in Omaha. Player on the left wins with Three of a kind. 7 Exactly two hole cards must be used. Alternative names Omaha Type Community card poker Players 2–10 Skills Probability, psychology Cards 7 52 Deck French Rank (highlow) A K Q J 10 9 8 7 6 5 4 3 2 Play Clockwise 7 Chance Medium to high

Omaha hold 'em (also known as Omaha holdem or simply Omaha) is a community card poker game 7 similar to Texas hold 'em, where each player is dealt four cards and must make their best hand using exactly 7 two of them, plus exactly three of the five community cards. The exact origin of the game is unknown, but 7 casino executive Robert Turner first brought Omaha into a casino setting when he introduced the game to Bill Boyd, who 7 offered it as a game at the Las Vegas Golden Nugget Casino (calling it "Nugget Hold'em").[1][2] Omaha uses a 52-card 7 French deck. Omaha hold 'em 8-or-better is the "O" game featured in H.O.R.S.E.

History [edit]

Omaha hold 'em derives its 7 name from two types of games.

"Hold'em" refers to a game using community cards that are shared by all players. This 7 is opposed to draw games, where each player's hand is composed only of concealed cards, and stud games, where each 7 player's unique hand contains a mix of cards visible to the other players and concealed hole cards.

In the original Omaha 7 poker game, players were only dealt two hole cards and had to use both to make a hand combined with 7 community cards.[3] This version of Omaha is defined in the glossary of Super/System (under Omaha) as being interchangeable with "Tight 7 hold 'em". Across all the variations of the game, the requirement of using exactly two hole cards is the only 7 consistent rule. The "Omaha" part of the name represents this aspect of the game.

Explanation [edit]

In North American casinos, 7 the term "Omaha" can refer to several poker games. The original game is also commonly known as "Omaha high". A 7 high-low split version called "Omaha Hi-Lo", or sometimes "Omaha eight-or-better" or "Omaha/8", is also played. In Europe, "Omaha" still typically 7 refers to the high version of the game, usually played pot-limit. Pot-limit Omaha is often abbreviated as "PLO." Pot-limit and 7 no-limit Omaha eight-or-better can be found in some casinos and online, though no-limit is rarer.[4][failed verification]

It is often said that 7 Omaha is a game of "the nuts", i.e. the best possible high or low hand,

because it frequently takes "the 7 nuts" to win a showdown. It is also a game where between the cards in their hand and the community 7 cards a player may have drawing possibilities to multiple different types of holdings. For example, a player may have both 7 a draw to a flush and a full house using different combinations of cards. At times, even seasoned players may 7 need additional time to figure what draws are possible for their hand.

The basic differences between Omaha and Texas hold 'em 7 are these: first, each player is dealt four hole cards instead of two. The betting rounds and layout of community 7 cards are identical. At showdown, each player's hand is the best five-card hand made from exactly three of the five 7 cards on the board, plus exactly two of the player's own cards. Unlike Texas hold 'em, a player cannot play 7 four or five of the cards on the board with fewer than two of their own (nor can a player 7 play three or four of his or her hole cards).

A maximum of eleven players can be dealt a hand in 7 Omaha, regardless of whether or not burn cards are used, however Omaha is most commonly played six handed or nine 7 handed.

Some specific things to notice about Omaha hands are:

As in Texas hold 'em, three or more suited cards on the 7 board makes a flush possible, but unlike that game, a player always needs two of that suit in hand to 7 play a flush. For example, with a board of K 9 Q Q 5 , 7 a player with A 2 4 5 cannot play a flush using the ace as would 7 be possible in Texas hold 'em; the player must play two cards from in-hand and only three from the board 7 (so instead, this player's best hand is two pair: Q Q 5 5 A). 7 A player with 2 3 K J can play the spade flush.

, a player with play 7 a flush using the ace as would be possible in Texas hold 'em; the player must play two cards from 7 in-hand and only three from the board (so instead, this player's best hand is two pair:). A player with 7 play the spade flush. The same concept applies to straights. In Omaha, a player cannot use only one hole card 7 and four cards on the board to play a straight. For example, with a board of 5 6 7 7 8 A , a player with J J 4 9 or J 7 J 9 9 cannot play a straight. But a player with J J 4 7 3 can play a straight from 3 to 7;

, a player with or play a straight. But a 7 player with play a straight from 3 to 7; Two pair on the board does not make a full house 7 for anyone with a single matching card as it does in Texas hold 'em. For example, with a board of 7 J J 9 5 9 , a player with a hand of A 2 7 J K cannot play a full house; the player can only use the A-J to play J 7 J J A 9 , since they must play three of the board cards. A 7 player with J 2 9 10 can use their J-9 to play the full house J 7 J J 9 9 (or 9). Likewise, a player with 10 5 7 5 2 can use their 5-5 to play the full house J J 5 7 5 5 .

, a player with a hand of cannot play a full house; the player can only 7 use the to play , since they must play three of the board cards. A player with use their to 7 play the full house (or). Likewise, a player with use their to play the full house . Likewise, with 7 three of a kind on the board, a player must have a pair in hand to make a full house. 7 For example, with a board of J J A J K , a player with 7 A 2 3 K does not have a full house, the player only has three jacks 7 with an ace-kicking kicker, and will lose to a player with only a pair of deuces. This is probably the 7 most frequently misread hand in Omaha. (Naturally, a person with the fourth jack in hand can make four jacks because 7 any other card in hand can act as the fifth card, or "kicker".)

Omaha hi-low split-8 or better [edit]

A 7 showdown in Omaha hi-low split. Player on the left wins the low-hand half with the nut low A-2-3-4-5, player on 7 the right wins the high-hand half with a full house 5-5-5-J-J

The most valuable starting hand in Omaha hi-low split

In Omaha 7 hi-low split-8 or better (simply Omaha/8), each player makes a separate five-card high hand and five-card ace-to-five low hand (eight-high 7 or lower to qualify), and the pot is split between the high and low (which may be the same player). 7 To qualify for low, a player must be able to play an 8-7-6-5-4 or lower (this is why it is 7 called "eight or better"). A few casinos play with a 9-low qualifier instead, but this is rare. Each player can 7 play any two of their four hole cards to make their high hand, and any two of their four hole 7 cards to make their low hand. If there is no qualifying low hand, the high hand wins (scoops) the whole 7 pot. This game is usually played in the fixed limit version, although pot limit Omaha/8 is becoming more popular. A 7 few low-stakes online tournaments feature no limit Omaha/8.

The brief explanation above belies the complexity of the game, so a number 7 of examples will be useful here to clarify it. The table below shows a five-card board of community cards at 7 the end of play, and then lists for each player the initial private four-card hand dealt to him or her, 7 and the best five-card high hand and low hand each player can play on showdown:

Board: 2 5 10 7 7 8 Player Hand High Low Alan A 4 5 K 5 7 5 A 10 8 7 5 4 2 A Bryan A 7 3 10 10 10 10 10 8 7 7 5 7 3 2 A Chris 7 9 J Q J 10 7 9 8 7 Cannot qualify Derek 4 6 K K 8 7 7 6 5 4 7 6 5 4 2 Eve A 7 3 6 9 10 9 8 7 6 7 5 7 3 2 A

In the deal above, Chris wins the high-hand half of the pot with their J-high 7 straight, and Bryan and Eve split the low half (getting a quarter of the pot each) with 7-5-3-2-A.

Some specific things 7 to notice about Omaha/8 hands are:

In order for anyone to qualify low, there must be at least three cards of 7 differing ranks 8 or below on the board. For example, a board of K-8-J-7-5 makes low possible (the best low 7 hand would be A-2 , followed by A-3 , 2-3 , etc.) A board of K-8-J-8-5 , however, cannot make 7 any qualifying low (the best low hand possible would be J-8-5-2-A , which does not qualify). Statistically, around 60% of 7 the time a low hand is possible.

to qualify low, there must be at least three cards of differing ranks or 7 below on the board. For example, a board of makes low possible (the best low hand would be , followed 7 by , , etc.) A board of , however, cannot make any qualifying low (the best low hand possible would 7 be , which does not qualify). Statistically, around 60% of the time a low hand is possible. Low hands often 7 tie, and high straights occasionally tie as well, as do, even more rarely, full houses. In theory, it is possible 7 to win as little as a 14th of a pot (though this is extraordinarily rare). Winning a quarter of the 7 pot is quite common, and is called "getting quartered." One dangerous aspect of playing for the low pot is the 7 concept of "counterfeiting". To illustrate, if a player has, for example, 2-3 and two other cards in their hand and 7 the flop is A-6-7 , that player has flopped the "nut low". However, if either a 2 or a 3 7 hit the board on the turn or the river, the hand is "counterfeited" and the nut low hand is lost 7 (the player still has a much weaker low hand however, with 3-4 , 3-5 and 4-5 making better lows). This 7 is why there is significant extra value in possessing the "protected" nut low. To illustrate this, if the player has 7 2-3-4 in their hand their low is protected, i.e. if a 2 or 3 hits the board they still have 7 the lowest possible hand. To lose the nut low in this case either a 2 and a 3 , a 7 2 and a 4 , or a 3 and a 4 would have to hit the board on the turn 7 and the river (giving the nut low to a player holding 4-5 , 3-5 and 2-5 , respectively), an unlikely 7 possibility. For similar reasons it is significantly better to possess the protected nut low draw over the low draw. For 7 example, this could be having A-2-3 with a flop of 7-8-9 ; any low card below 7 on the turn 7 or river gives the player the best low.

and two other cards in their hand and the flop is , that 7 player has flopped the "nut low". However, if either a or a hit the board on the turn or the 7 river, the hand is "counterfeited" and the nut low hand is lost (the player still has a much weaker low 7 hand however, with , and making better lows). This is why there is significant extra value in possessing the "protected" 7 nut low. To illustrate this, if the player has in their hand their low is protected, i.e. if a or 7 hits the board they still have the lowest possible hand. To lose the nut low in this case either a 7 and a , a and a , or a and a would have to hit the board on the turn 7 and the river (giving the nut low to a player holding , and , respectively), an unlikely possibility. For similar 7 reasons it is significantly better to possess the protected nut low draw over the low draw. For example, this could 7 be having with a flop of ; any low card below on the turn or river gives the player the 7 best low. When four or five low cards appear on the board, it can become very difficult to read the 7 low hands properly. For example, with a board of 2 6 A 5 8 , 7 the hand 2 4 5 K is playing a 6-5-4-2-A (either their 2-4 with the board's 7 A-5-6 , or their 4-5 with the board's A-2-6 --either way makes the same hand). In this situation he is 7 often said to be playing their "live" 4 , that is, their 4 , plus some other low card that 7 matches the board but still makes a low because the one on the board isn't needed. A player with 3 7 5 10 J is playing a "live" 3 , for a low of 6-5-3-2-A , which 7 makes a better low. However, a player with 3 7 Q Q can only play 7-5-3-2-A 7 low; even though he has a "live" 3 , he must play two low cards from their hand, and so 7 he must play their 7-3 , and cannot make a 6 -high low hand.

, the hand is playing a (either 7 their with the board's , or their with the board's --either way makes the same hand). In this situation he 7 is often said to be playing their "live" , that is, their , plus some other low card that matches 7 the board but still makes a low because the one on the board isn't needed. A player with is playing 7 a "live" , for a low of , which makes a better low. However, a player with can only play 7 low; even though he has a "live" , he must play two low cards from their hand, and so he 7 must play their , and cannot make a -high low hand. Starting hands with three or four cards of one 7 rank are very bad. In fact, the worst possible hand in the game is 2 2 2 7 2 . Since the only possible combination of two cards from this hand is 2-2 , it is impossible 7 to make low. As no deuce remains to appear on the board, it will be impossible to make three deuces 7 or deuces full, and anyone with any matching card to the board will make a higher pair. Likewise, starting with 7 four cards of one suit makes it less likely that you will be able to make a flush. Starting with 7 four different suits yields no chance for a flush, and starting with four disconnected cards reduces straight possibilities. Computer analysis 7 of the best starting hands has proven that the best starting hand for Omaha is A-A-K-K (double suited). One favorite 7 starting hand for Omaha is A-A-J-10 (double suited), because of its wider range for making the nut straight (J-7, Q-8, 7 K-9, and A-10). For the Hi-Lo variation, the most valuable starting holding is A-A-2-3 (double suited). [5]

bad. In fact, the 7 worst possible hand in the game is . Since the only possible combination of two cards from this hand is 7 , it is impossible to make low. As no deuce remains to appear on the board, it will be impossible 7 to make three deuces or deuces full, and anyone with any matching card to the board will make a higher 7 pair. Likewise, starting with four cards of one suit makes it likely that you will be able to make a 7 flush. Starting with four different suits yields no chance for a flush, and starting with four disconnected cards reduces straight 7 possibilities. Computer analysis of the best starting hands has proven that the best starting hand for Omaha is (double suited). 7 One favorite starting hand for Omaha is (double suited), because of its wider range for making the nut straight (J-7, 7 Q-8, K-9, and A-10). For the Hi-Lo variation, the most valuable starting holding is (double suited). Hands to avoid tend 7 to contain mainly middle-ranked cards, which are of little use for any low splits and which tend to generate lower 7 pairs and sets, weaker flushes and lower straights and can be very expensive. Four of a kind is the worst 7 possible starting hand in Omaha, in contrast to most other poker games, where it is exceptionally strong. [6]

Straights and flushes 7 are ignored when judging low hands. Low hand ranks from best to worst: 5-4-3-2-A (the wheel), 6-4-3-2-A, 6-5-3-2-A, 6-5-4-2-A, ..., 7 8-7-6-5-4. Low hands can thus be read as numbers between 54,321 and 87,654 (with the exception of any number that 7 has a pair, i.e. 54,322). The lowest number that any player can make, while ordered from high card to low, 7 is the best possible low hand in play. For example: 2 3 5 6 7 wins over A 2 3 7 4 8[7]

Pot-limit Omaha [edit]

The worst starting hand in Omaha

Pot-limit Omaha (frequently shortened to PLO) is popular in Europe, 7 online, and in high-stakes "mixed games" played in some American casinos. This variant is more often played high only, but 7 can also be played high-low. To a still greater degree than in Limit Omaha Hi-Lo, PLO is a game of 7 drawing, when drawing, to the nut hand.[8] Second best flushes and straights can be, and frequently become, losing hands, especially 7 when a player is willing to commit their entire stack to the pot. Furthermore, because of the exponential growth of 7 the pot size in pot-limit play, seeing one of these hands to the end can be very expensive and carry 7 immense reverse implied odds.

Wraps [edit]

In poker, an out is any unseen card in the deck that will give 7 a player the best hand. A wrap is a straight draw with nine or more outs.[9] This is called a 7 wrap because the player's hole cards are said to wrap-around the board cards. In Texas hold 'em, where players have 7 two hole cards, the greatest number of straight outs possible is eight; however, in Omaha, there are four hole cards, 7 which can result in straight draws which can have up to 20 outs. An example of a twenty-out wrap is 7 J 10 7 6 on a flop of 9 8 2. To hit a straight, any of the following cards 7 is needed: 5 5 5 5 6 6 6 7 7 7 10 10 10 J J J Q Q 7 Q Q.

Redraws [edit]

A desirable hand to have in PLO is the current best hand with a redraw. For 7 example, if the board is Q J 10, and the player has A K Q Q, then not only do 7 they have the current best hand possible (their ace-king makes the ace-high straight), but they also have a redraw with 7 the two queens in their hand because if the board pairs, they will make a full house, or four queens. 7 A K Q Q would be an even better hand because it has flush and royal flush redraws as well. 7 In fact, with the Q J 10 board, A K Q Q is approximately an 80-20 money favorite over a 7 random hand containing ace-king (see freerolling). Even a pair of queens with any two spades is better than 55-45 against 7 a random ace-king hand.

Omaha Variations [edit]

The most common variations of Pot Limit Omaha high are Five-card Omaha, commonly 7 referred as "Big O" very popular in Southeastern United States as a home game and Six-card Omaha or 6-O which 7 can be found in many casinos across the UK. Some online poker rooms support Five-card Omaha, Six-card Omaha and Courchevel.

"Big 7 O" (occasionally called Five-card Omaha or 5-O) began appearing in Southern California in 2008 and had spread to most of 7 the card rooms in the area by the end of the year.[citation needed]

Sometimes the high-low split game is played with 7 a 9 or a 7-high qualifier instead of 8-high. It can also be played with five cards dealt to each 7 player instead of four. In that case, the same rules for making a hand apply: exactly two from the player's 7 hand, and exactly three from the board.

Courchevel [edit]

Courchevel is named after the high-end ski resort in the French 7 Alps. According to the urban legend, bored tourists wanted to play a version of poker no-one has ever played before, 7 so they came up with this game. The place where Courchevel was most commonly played was the Aviation Club de 7 France in Paris. That casino is now closed.[10]

In the game of Courchevel,[11] players are dealt five hole cards rather than 7 four.

Simultaneously, the first community card is dealt. Following an opening round of betting, two additional community cards are dealt, 7 creating a 3-card flop, where the structure of the game is then identical to standard Omaha. Still, exactly two of 7 the five hole cards must be used.

Courchevel is popular in France but its popularity has expanded in other parts 7 of Europe, particularly the United Kingdom. Courchevel is also available in a hi-low 8 or better variety, and while Courchevel 7 is rarely offered on any of the major online poker sites, as of 2024, hi-low sit-and-go games at the micro 7 stakes level can be found taking place several times a day on Pokerstars, which had the game since 2013.[12]

See also 7 [edit]

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Parceiros blackjack offline todo o mundo

Matthews Briggs ainda estava na escola quando fez história no futebol, tornando-se o jogador mais jovem a aparecer blackjack offline Inglaterra.

A sensação adolescente tinha apenas 16 anos e 65 dias de idade quando ele fez blackjack offline estréia na liga mais difícil do mundo, vindo como um substituto para Fulham no segundo tempo blackjack offline uma vitória por 3-1.

Esse "momento surreal" aparentemente foi o início de uma carreira emocionante no jogo - Briggs já havia sido apontado como um futuro capitão da Inglaterra. Em vez disso, era a partida para essa viagem tumultuada que atingiu os fundos do poço enquanto estava na beirada duma varanda blackjack offline Dubai

"Eu me afastei da minha família e dos meus amigos. Eu senti que não tinha ninguém", Briggs diz ao Sport, refletindo sobre como ele se sentia blackjack offline 2024.

"Eu estava pensando: 'Qual é o ponto? Eu poderia terminar tudo agora, porque todo que eu estou sentindo vai parar.'"

Briggs foi um dos jovens talentos mais excitantes do país quando adolescente e progrediu rapidamente através das fileiras da juventude.

Ele era maior, mais rápido e forte do que seus colegas de idade. Isso significando jogaria regularmente nas faixas etárias antigas; se ele estivesse crescendo nos EUA brincasse teria sido o "brincalhão".

Ele se juntou à academia de Fulham, mas sempre foi rastreado por alguns dos maiores clubes da Inglaterra.

Foi nessa época, com Briggs pesando suas opções de jogo e o Fulham rapidamente levou-o para a primeira equipe do último game da temporada 2006/07.

Briggs foi recompensado com uma aparição, vindo para os últimos 13 minutos contra Middlesbrough escrever seu nome nos livros de registro.

"Quando fiz minha estreia, pensei instantaneamente que seria o próximo Wayne Rooney como qualquer criança", diz Briggs.

"Todo mundo começou a olhar para mim como uma super estrela, tipo um famoso quando eu não me sentia assim."

Depois de fazer blackjack offline primeira aparição sênior, Briggs assumiu que ele faria parte dos planos da equipe na temporada seguinte.

Em vez disso, ele foi enviado de volta para a equipe da juventude. uma decisão que derrubou blackjack offline confiança

"Comecei a sentir coisas que nunca tinha feito antes", diz ele. "Overthinking situações de jogo, pensando eu vou ter um mau game apenas constantemente duvidando-me o tempo todo."

Eles eram sentimentos que Briggs engarrafado, como muitos de seus colegas fizeram sãm nervoso para expor qualquer fraqueza potencial blackjack offline um momento tão crucial na blackjack offline jovem carreira.

Para aqueles do lado de fora, Briggs ainda estava cheio da confiança e a próxima melhor coisa é

"o homem".

Mas as coisas no campo não estavam melhorando. Ele passou um tempo longe de Fulham por empréstimo blackjack offline outros clubes, mas nada realmente funcionou ”.

Ele finalmente deixou o clube blackjack offline 2014, tendo feito apenas 13 aparições na Premier League nos sete anos desde que fez blackjack offline estréia.

Briggs começou a escorregar para baixo as divisões, prejudicada por lesões sã e baixa confiança.

De repente, ele se viu jogando blackjack offline uma não-liga - um nível que nunca imaginou estar.

A sensação de potencial perdido e a falta da percepção equivocada do desapontamento das pessoas foi o último passo, enquanto Briggs acabou “explodindo”.

Ele parou de jogar futebol por um ano blackjack offline 2024, voltando-se para o álcool e drogas, à procura do sentimento que ele já teve jogando na frente dos milhares.

"Onde mais posso encontrar essa adrenalina? Onde eu vou e sou o homem, foi nos clubes", diz ele.

"Estava saindo para festejar porque eu sabia que, se saísse de casa as pessoas me reconheceriam e sei quem sou.

Chegou ao ponto blackjack offline que Briggs começou a usar substâncias para automedicar suas lutas com ansiedade e depressão, procurando qualquer coisa pra entorpecer o sofrimento. Ele não podia mais assistir futebol sem poder lidar como poderia ter sido pensado no passado!

A festa o levou para férias blackjack offline Dubai, onde ele também estava procurando por um clube.

Mas ele continuou ouvindo rejeições e tudo se tornou demais, o que deixou na varanda do hotel pensando blackjack offline como a vida ainda valeria viver.

"Eu estava tão acostumado a ouvir, 'Sim sim' todos os clubes do país que queriam Matthew Briggs", diz ele.

"Chegou ao ponto blackjack offline que eu me senti como se não fosse ninguém. Quem sou, caso contrário um jogador de futebol?"

Felizmente, ele diz que a segurança do hotel o viu e mudou-o para um quarto no piso inferior. É uma hora Briggs disse muitas vezes pensar sobre isso - agora é muito grato àqueles quem impediram de sair dele!

No ano blackjack offline que ele se afastou do futebol, Briggs mudou-se com seu tio. Enquanto lembra de alguns dias sombrios quando só sentava numa sala e pensava nisso também acredita esse período ao virar a vida dele para trás

Seu tio encontrou-lhe algum trabalho blackjack offline um canteiro de obras, onde Briggs ajudou com a construção. O emprego ajudava reconstruir blackjack offline confiança mas também serviu como uma advertência tiro Ele queria mais da vida e isso o motivou para voltar ao jogo que ele amava!

Ele começou a terapia, apoiando-se nos recursos oferecidos pela Associação Profissional de Futebolistas (PFA) – uma união para todos os jogadores atuais e antigos.

Pela primeira vez blackjack offline blackjack offline vida, Briggs aprendeu a lidar com os sentimentos que ele tinha lutado por anos. Ele se permitiu sentir-se vulnerável e lentamente começou construir de volta suas vidas ”.

Ele também começou a "pedir" aos antigos clubes por outra chance.

Ele finalmente assinou para outro lado não-liga e teve "uma das melhores temporadas que eu já tive na minha carreira." Enquanto ele era claramente bom demais pra esse nível, a experiência permitiu Briggs se apaixonar pelo esporte novamente.

Embora nunca tenha recebido uma ligação para a equipe sênior da Inglaterra – Briggs jogou pelos lados jovens ingleses -, ele já havia jogado internacionalmente pela Guiana blackjack offline 2024. Depois de um hiato por quatro anos.

Em 2024, Briggs fez o esquadrão para a campanha da Copa Ouro CONCACAF na Guiana e aproveitou esta oportunidade.

Ele estava de volta jogando na frente das grandes multidões e se alinhou contra o time

masculino dos EUA, Panamá Trinidad & Tobago.

Enquanto a Guiana terminou o grupo – pegando seu primeiro ponto da Copa Ouro no processo - Briggs impressionou e foi observado pelo lado dinamarquês HB Kge.

Ele ofereceu-lhe um bilhete de volta para jogar futebol profissional - momento que ainda o enche com imenso orgulho.

“Eu passei de não jogar futebol mais, me sentindo suicida para depois voltar ao jogo e conseguir retornar a tocar profissionalmente”, diz ele.

"Depois disso, tornei-me capitão do meu país. Para mim esse é provavelmente o momento mais orgulhoso porque mostra que nunca será tarde demais para começar de novo."

Tendo se aposentado do futebol blackjack offline 2024 após uma série de lesões, Briggs lutou com a perspectiva sobre o que viria depois.

Ele mais uma vez se apoiou no apoio que o ajudou a descobrir blackjack offline paixão por ajudar jovens jogadores do jogo hoje.

Ele agora está de volta a Fulham, onde blackjack offline odisseia começou e trabalhou com jogadores da academia para dar apoio às estrelas jovens que estão começando uma carreira no jogo.

Ensinar os adolescentes a comunicar suas preocupações e medos – algo que Briggs só aprendeu mais tarde na vida - é um dos principais focos de seu trabalho, além da promoção do ambiente onde as pessoas se sentem seguras sendo vulneráveis.

"Eu provavelmente fui vítima do meu próprio sucesso. Fui até a primeira equipe e meio que me perdi nesse ambiente."

"Como agora, quando os jovens jogadores conseguem o que merecem e vão com a primeira equipe zelamos por manter essa conexão".

Briggs está plenamente ciente de que blackjack offline história não é inteiramente única. Milhares dos jogadores jovens são alimentados no sistema da academia todos os anos, com apenas uma pequena porcentagem fazendo isso!

Ele diz que o apoio e a pastoral estão agora "cabeça-e ombros" acima do seu passado quando criança.

Por exemplo, blackjack offline 2012, o Elite Player Performance Plan (EPPEP) foi lançado pela Premier League inglesa e ofereceu aos clubes mais orientação sobre os cuidados dos jogadores.

“Garantir que a experiência da Academia seja uma vida enriquecedora para cada jovem jogador é parte fundamental de ter um ponto-de vista mais amplo do sucesso”, disse Neil Saunders, diretor mundial das competições.

Não apenas julgar o sucesso do sistema por aqueles jogadores que vão e jogam na primeira equipe, mas também qual destino esses atores passam a ter além de jogar. ”

Há também o apoio oferecido pelo PFA – um serviço que Briggs se inclinou durante blackjack offline carreira.

"Nós encorajamos os jogadores a procurar ajuda e usarem recursos disponíveis para eles. O PFA tem profissionais empáticos, experientes com ampla experiência de provisões que ajudam o jogador na navegação por desafios dentro ou fora do jogo", disse um comunicado da empresa no site oficial dos jogos ndia

Briggs manteve o recorde da Premier League para os jogadores mais jovens por 12 anos, antes de ser quebrado pelo atual astro do Liverpool Harvey Elliot. O registro foi novamente batido pela Ethan Nwaneri blackjack offline 2024 e a estreia dele também aconteceu no Fulham 2024.

Briggs desde então descreveu Elliot quebrando seu recorde como um momento "amargo". Por uma parte, ele estava triste por perder tal prêmio de prestígio mas a outra sentiu a pressão levantada pelos ombros.

Agora, ele diz que quer usar blackjack offline história para "ajudar a motivar e inspirar os outros".

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